Agavny M. Vardanyan

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--- **OBJECTIVE** ---

To effectively tell original and diverse stories through character design and visual development.

--- **EXPERIENCE** ---

Contracted **Children's Book Illustrator** Fall 2021-now
Currently contracted under an Armenian American children's book writer and producer, illustrating entire books to help teach Armenian American children their native language through nursery rhymes.

Pipsqueak Studios **Intern** Spring 2021
Creating character designs, props, and background illustrations in a timely manner. Communicating with my Supervisor and making decks for original shows within the company.

Animation Libation Studios **Visual Development Intern** Fall 2020
Designing characters, props, and coloring face sheet and poses as a part of the animation production team for an animated series under Animation Libation Studios.

CSUN Opera Virtual Production: Gianni Schicchi, **Visual Development** Summer 2020
Creating concept art for the environment and characters of a fully Virtual Opera Production with the Cinema Television Arts Department, Animation Department, and CSUN Opera Group.

Sinope Master Production **Visual Development** and **Research Coordinator** | Spring 2020
Creating concept art and character designs related to animated shorts about current archaeological excavations in Sinope. [Reference: Owen Doonan https://csun.academia.edu/OwenDoonan]

Animation Student League Northridge **Fundraising Coordinator** 2019-2021
Animation Club Key officer position in charge of fundraising events, and bringing workshops and animation related events to students both inside and outside of CSUN. Aiding in promoting the club at 2019 CTNX.

Portfolium **Student Ambassador (IT)** | 2017- 2020
Participating in student outreach at CSUN and teaching other students how to create high quality e-Portfolios through tabling events and in person presentations and workshops.

--- **EDUCATION** ---

California State University of Northridge |2017-2021 Mike Curb College of Arts and Communication | Graduated Summa Cum Laude, Dean's List 2017-2021

Nancy Ulene Color Design Course 2021 Learning about proper color design and lighting for 2D characters, props, and more

Karl Gnass Figure Drawing 2017, 2019 Summer course of figure drawing

ADC Character Design course 2018 How to design good characters, as well as use ToonBoom Harmony

--- **SKILLS** ---

Digital Art and Photoshop CS6 | Storyboard Pro experience | Toon Boom Harmony Premium experience | Adobe Animate Experience | Character design, Prop art, Vis Dev, Color Design | | Colorist Experience | Microsoft Office | Public speaking | Teamwork and Cooperation | Time Management