



# Agavny Mara Vardanyan

Character Designer - Prop Artist

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## EXPERIENCE

HBO Max, Fired on Mars **Prop Artist** 2022:  
Designing a variety of props for an episodic series taking place in space.

Contracted **Children's Book Illustrator** 2021-2023:  
Illustrating for Armenian American children's books with Gartam Books and other employers.

Pipsqueak Studios **Intern** 2021: Designing concepts, props, and characters for original series and commercials.

Animation Libation Studios **Intern** 2020: Designing characters, doing colorist work, and Adobe Animated puppet animation.

CSUN Opera, Gianni Schicchi, **Visual Development Lead** 2020: Creating concept art and leading the Vis Dev team for a live action opera with animated backgrounds.

Sinope Master Production **Visual Development Artist & Research Coordinator** 2020: Researching and creating concept art for an animated documentary about archeological finds in Sinope.

Animation Student League of Northridge **Fundraising Coordinator** 2019-2021: University Animation club Key Officer in charge of Fundraising events

Portfolium **Student Ambassador** 2017- 2020:  
Teaching students how to curate a professional online presence and starting off with their first portfolios.

## EDUCATION

BA in Art - California State University of Northridge  
2017-2021| Mike Curb College of Arts and  
Communication | Summa Cum Laude

Nancy Ulene Color Design Course 2021

Karl Gnass Figure Drawing 2017, 2019

Photoshop CS6 | Storyboard Pro | Toon Boom  
Harmony | Adobe Animate | Character design, Prop  
art, Vis Dev, Color Design | Microsoft Office | Public  
speaking | Teamwork and Cooperation | Time  
Management